I’m not overtly familiar with the top at hand but from I’ve been able to find programming languages and scripting languages can serve many of the same purposes but with a lack of specialization. It seems like languages such as ruby and lua specialize in more artist ventures, I know for a fact that the program/engine RPGMaker uses Ruby as it’s primary language for adding various features, and lua is used in several games and engines while java and html are both used primarily for single purpose programs and web development.